## TD6 Arrays

## Ex 6.1 Exam Notes

We want to write a program that allows us to enter the students' grades and then searches for the maximum, minimum and median grades. To do this:

1. Write a function that asks the user for the number of students $N$, then reads the $N$ student grades and stores them in an array called NOTES.
2. Write a function that returns the maximum and minimum grade of students' grades.
3. Write a function that calculates and returns the median value of the set of notes.
4. Write the main function to test all the above functions.

Definition of median: The median of a statistical series is a value, noted Med, such that the number of values in the series less then Med is equal to the number of values greater than Med.

- If the total number in the series is odd, the median is the central value of the series.
- If the total number in the series is even, the average of the two central values is usually chosen.


## Example :

Let be the series of 16 notes above arranged in ascending order:

| 2.5 | 4.5 | 6 | 7.25 | 8 | 9 | 10 | 11 | 12.75 | 13 | 13.5 | 14.5 | 15 | 16 | 17.5 | 20 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

The median of the series is therefore $\frac{11+12.75}{2}=11.875$.

## Ex 6.2 Union and Intersection of two arrays

We have two one-dimensional arrays of integers $\mathbf{T}$ and $\mathbf{S}$. Arrays $\mathbf{T}$ and $\mathbf{S}$ are assumed to be already sorted in ascending order and without duplicates. The size of array $\mathbf{T}$ is $\boldsymbol{t}$ and the size of array $\mathbf{S}$ is $\boldsymbol{s}$. The variables $\boldsymbol{t}$ and $\boldsymbol{s}$ must be less than or equal to the maximum size of $\mathbf{T}$ and $\mathbf{S}$ (set here at 100).

1. Write a function Union that takes as input two arrays $\mathbf{T}$ and $\mathbf{S}$ and their real sizes, and then constructs a TuS array of size $\boldsymbol{u}$ which contains the union of the two arrays $\mathbf{T}$ and $\mathbf{S}$. The TuS array should remain sorted by construction.
2. Write a function Intersection that takes two arrays $\mathbf{T}$ and $\mathbf{S}$ and their real sizes $\boldsymbol{t}$ and $\boldsymbol{s}$ as input, and then constructs an array $\mathbf{T n S}$ of size $\boldsymbol{n}$ that contains the intersection of the two arrays $\mathbf{T}$ and $\mathbf{S}$. The TnS array should remain sorted by construction.

## Example :

T: $\quad$| 3 | 8 | 17 | 23 | 48 | 56 | 61 | 87 | 98 | $t=9$. |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

S: $\quad$| 6 | 8 | 23 | 53 | 56 | 76 | 87 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |$\quad \boldsymbol{s}=7$.

TuS: | 3 | 6 | 8 | 17 | 23 | 48 | 53 | 56 | 61 | 76 | 87 | 98 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |$\quad \boldsymbol{u}=12$.

TnS : | 8 | 23 | 56 | 87 |
| :--- | :--- | :--- | :--- |

## Ex 6.3 Back and Forth

Write a function that transforms a two-dimensional array TAB ( $N$ rows and $M$ columns) into a linear array $\mathbf{A}$ (one-dimensional $L=N^{*} M$ ). The function assigns the values in the linear array $\mathbf{A}$ by traversing the two-dimensional array TAB back and forth. In other words, the function will traverse the first line of TAB from left to right, then the second from right to left, the third from left to right, and so on, alternating the direction of the lines each time.

## Example :

TAB

| 11 | 8 | 4 |
| :--- | :--- | :--- |
| 9 | 5 | 17 |
| 6 | 1 | 3 |
| 0 | 14 | 7 |

A

| 11 | 8 | 4 | 17 | 5 | 9 | 6 | 1 | 3 | 7 | 14 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## Ex 6.4 Matrix product

Write a function to multiply a matrix $A$ of dimensions $N$ and $M$ with a matrix $B$ of dimensions $M$ and $P$ and that returns the matrix $\mathbf{C}$ of dimensions N and P :

$$
A(N, M) * B(M, P)=C(N, P)
$$

Multiplying two matrixes is done by multiplying the components of the two matrixes rows by columns:

$$
c_{i j}=a_{i 1} * b_{1 j}+a_{i 2} * b_{2 j}+\cdots+a_{i M} * b_{M j}=\sum_{k=1}^{M} a_{i k} * b_{k j}
$$

## Example :

$$
\left(\begin{array}{lll}
1 & 2 & 3 \\
4 & 5 & 6
\end{array}\right) *\left(\begin{array}{rr}
7 & 8 \\
9 & -1 \\
-2 & -3
\end{array}\right)=\left(\begin{array}{ll}
1 * 7+2 * 9-3 * 2 & 1 * 8-2 * 1-3 * 3 \\
4 * 7+5 * 9-2 * 6 & 4 * 8-5 * 1-6 * 3
\end{array}\right)=\left(\begin{array}{rr}
19 & -3 \\
61 & 9
\end{array}\right)
$$

## Ex 6.4 Saddle-points

Write a program to find the elements, in a given matrix $A$, that are both a maximum on their row and a minimum on their column. These elements are called saddle-points. Display the positions and values of all saddle-points found.

## Example :

$$
\mathrm{A}[0][0]=3 \text { is a Saddle-point : }
$$

| 3 | 2 | 1 |
| :--- | :--- | :--- |
| 6 | 5 | 4 |
| 9 | 8 | 1 |

Method: Establish two help matrices MAX and MIN with the same dimensions as A, such as:

$$
\begin{aligned}
& M A X_{i j}= \begin{cases}1 & \text { if } A_{i j} \text { is a maximum on the row } \\
0 & \text { otherwise }\end{cases} \\
& \text { MIN }_{i j}= \begin{cases}1 & \text { if } A_{i j} \text { is a minimum on the colomn } \\
0 & \text { otherwise }\end{cases}
\end{aligned}
$$

